

# LPSGC 2-Man Shamble

## **Format**

The 2-Man Shamble is played like a 2-Man Better Ball event except for the 2<sup>nd</sup> shot. After the players execute their tee shots, the team picks the ball location they wish to play from next. That ball position is the *reference point* and must be marked. Each player, in turn, places his ball within one club length of the reference point, no nearer the hole, for his 2<sup>nd</sup> shot. Play then continues just as in a better ball event, with each player playing his own ball until holed or picked-up.

## **Minimum Number of Tee Shots**

Each player's tee shot must be used a minimum of six (6) times.

## **Marker Instructions**

Markers are to record only the gross score on each player's score-line. Use the 3<sup>rd</sup> score-line to identify the player whose tee shot was used (e.g., with an initial). You may optionally also record the team net score on the 3<sup>rd</sup> line.

If a player "picks-up", record an "X" followed by his [most likely score](#).

## **Handicapping**

As in a 2-Man Better Ball format, a stroke allowance factor of 90% will be applied to each player's Course Handicap. If the difference in the resulting handicap strokes for the partners exceeds eight (8) strokes, an additional 90% factor will be applied to both handicaps.

*This is a non-postable event.*